

Discover how Puggles form strong first impressions of God as they explore

4 BIG TRUTHS ABOUT HIM.

90 Minute Sample Schedule

- Coming In Time & Free Play (10 min)
- Song Time (5 min)
- Verse Time (5 min)
- Lesson Time (15 min)
- Snack Time (10 min)
- Craft Time (15 min)
- Game Time (15 min)
- Going Home Time & Free Play (15 min)

BIG TRUTHS FOR KIDS TO KNOW

The Puggles Big Truths For Kids To Know entrance booklet is sent home after a child's first Puggles meeting. Children and parents may work through the activities at home to learn more about Puggles.



1. Can you find the 4 Big Truths in the entrance booklet?
2. What four verses will Puggles work on memorizing throughout the year?
3. How is the entrance booklet engaging for children and their parents?

PUGGLES TEACHING PLANS



Puggles Teaching Plans are used by leaders to prepare for club each week.

1. Page 5 of the Teaching Plans explains how Puggles is flexible. Thinking about the kids in your group, what areas will you need to exercise flexibility in?
2. Turn to any lesson in the Teaching Plans and discuss how each component reinforces the Big Truth for that week.
3. How is the activity sheet used in Craft Time different from the sheet included in the Coloring and Activity Book?

PUGGLES TEACHING CARDS

Puggles Teaching Cards use colorful art to easily capture Puggles' attention during Lesson Time.

1. How will the picture help engage children during Lesson Time?
2. How will you utilize the script on the back of the Teaching Card?

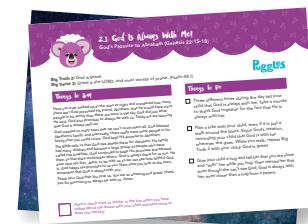


To learn more about **preventing meltdowns** and **celebrating your Puggles**, please visit the Puggles track in Awana Basics Online.



PARENT CARDS

Puggles Parent Cards are used at home throughout the week to encourage discipleship and lesson review.



1. Discuss how "Things To Do" on the back of each card reinforces the Big Truth.
2. Discuss how you can encourage parents to utilize Parent Cards with their children.

COLORING & ACTIVITY BOOK

The Puggles Coloring and Activity Book contains reproducible pages that may be used during Coming In Time or sent home with the children.

1. Page 3 has a great description of how to use the Puggles Coloring and Activity Book. How does each coloring page help children connect to what they are learning in Puggles?
2. The last page shows how to use the Big Truths to present the Gospel. Can you find the Big Truths that show Creation, Fall, and Redemption?



Celebrate the spiritual potential of preschoolers by helping them learn **CORE TRUTHS ABOUT GOD, JESUS & SALVATION.**

2 Hour Sample Schedule

- 6:15-6:30 PM – Coming In
- 6:30-6:45 – Starting Time & Puppet Show
- 6:45-7:00 – Songs & Prayer
- 7:00-7:15 – Lesson Time
- 7:15-7:40 – Handbook Time
- 7:40-8:00 – Play Time
- 8:00-8:15 – Snack
- 8:15-8:30 – Going Home

APPLE ACRES ENTRANCE BOOKLET

With fun activities, memory verses and a clear gospel message, the Apple Acres Entrance Booklet is the first step for all Cubbies and their parents.



1. How does the Apple Acres Entrance Booklet engage parents and children?
2. What will children memorize to complete the Apple Acres brochure?
3. What elements of God's Big Story do you see in the Apple Acres brochure?

CUBBIES HANDBOOKS

AppleSeed, HoneyComb

Your Cubbies will join Timothy and Cubbie Bear on fun-filled adventures that lead children



to discover great biblical truths. The handbooks work in tandem to offer a two-year rotation where every child works through both books.

1. Notice the five steps for parents to engage with their child on pages 2 and 3 of the handbook. How can you encourage that engagement each week?
2. Turn to Bear Hug 3 and notice the short and long versions of the verse. Are there children in your group who will be able to say the long verse?
3. What is required for a child to complete a Bear Hug?
4. When will your church use the Special Day sections located at the back of the book?



To learn more about **awards, record keeping and discipline techniques**, please visit the Cubbies track in Awana Basics Online.



CUBBIES TEACHING PLANS



The AppleSeed and HoneyComb Teaching Plans offer flexible lesson plans that fully coordinate with kids' handbooks.

1. Can you find the Cubbie Bear Buddy Levels on page 11? In what segment of club should Cubbies talk quietly as they interact with leaders and other Cubbies?
2. The first page of each Bear Hug is for leader preparation. Discuss why this is so important to Cubbies.
3. Which components of a Bear Hug from the teaching plans reinforce the lesson?

CUBBIES TEACHING CARDS

Colorful picture cards accompany the Teaching Plans' lessons, giving leaders a valuable visual aid to help Cubbies engage with Bible characters and events.



1. Find the Teaching Cards for a Bear Hug. Have one person at your table share what the lesson is about & show the group the cards.
2. Can you find the pictures that were presented in the Cubbie handbook?

Discover how Sparks ignites children's curiosity and builds a foundation for **KNOWING JESUS CHRIST.**

2 Hour Sample Schedule

- **5:45-6:00 PM** – Check-in
- **6:00-6:10** – Opening Ceremony & Prayer*
- **6:10-6:45** – Large Group Time
- **6:45-7:20** – Game Time
- **7:20-7:55** – Small Group Time
- **7:55-8:00** – Closing with Awards

* This segment could include the entire Awana Club.

FLIGHT 3:16

Flight 3:16 is a full-color booklet used in Small Group Time that clearly presents the Gospel and sets the groundwork for Sparks. This booklet is given to children on their first night at club.



1. Can you find the Creation, Fall, Redemption, and Restoration components of the Gospel message?
2. How many times do Sparkies need to attend club to complete Flight 3:16?
3. Choose one of the questions on the last page and discuss it as a group.
4. How can you be intentional about discussing the Gospel every week?

SPARKS HANDBOOKS



HangGlider, WingRunner, & SkyStormer

Sparks handbooks are used during Small Group Time and come with downloadable

content that can be used by families at home. Children are encouraged to read the Bible Biographies and memorize Scripture at home.

1. Turn to page 2 of a HangGlider book and discuss how you can encourage parents to use the downloads throughout the week.
2. Turn to Green Jewel 1:3. The Bible Biography can be the basis of a brief discussion in Small Group Time. What are kids learning in this Bible Biography?
3. What verse will kids recite in the You Say It component of the section?

VERSE COMPLETION STANDARDS

- * Recite all the verses in a section in 1 sitting.
- * Allow two helps per memory verse (a help is a few words or a gesture).
- * Recite the reference with the verse.

To learn more about **awards, record keeping, discipline techniques and the Essentials book**, please visit the Sparks track in Awana Basics Online.



SPARKS LEADER HANDBOOK

The Sparks Leader Handbook is your best resource for discipling Sparkies during Small Group Time. All three handbooks are displayed in a lesson-by-lesson format.



1. Turn to pages 6-7 of the Sparks Leader Handbook. Discuss what components you are excited to use during Small Group time.
2. How do the tabs help you navigate this resource?
3. Turn to pages 44 and 45. How does this align with Green Jewel 1:3 in the kid's handbook?
4. How will the You Say It section help kids memorize the verse?

SPARKS LARGE GROUP GUIDE



The Sparks Large Group Guide is essential in planning Large Group lessons that align with the sections in each Sparks handbook.

1. Which strategy on page 4 will work for your kids and why?
2. How will the Lesson Planners (beginning on pages 14, 78, & 142) help you prepare for the Large Group lesson each week?
3. Find week 17 in the HangGlider Lesson Planner pages. Turn to the lesson and discuss why the Main Point is repeated throughout the Bible Teaching.
4. Why are the Find It in the Bible and Point to Jesus components important for Sparks?



GRADES 3-6

Discover how T&T can encourage kids to **EXPLORE THE MEANING OF GOD'S GRACE** and how it affects our relationship with Him and others.

2 Hour Sample Schedule

- **5:45-6:00 PM** – Check-in
- **6:00-6:10** – Opening Ceremony & Prayer*
- **6:10-6:45** – Large Group Time
- **6:45-7:20** – Game Time
- **7:20-7:55** – Small Group Time
- **7:55-8:00** – Closing with Awards

* This segment could include the entire Awana Club.

START ZONE

Each year, all T&T kids complete the Start Zone Entrance Booklet before beginning a T&T Handbook.



1. How does the "Complete Your Profile" page create belonging in your Small Group?
2. Find the section that explains the Gospel. Can you find Creation, Fall, and Redemption components of the Gospel message?
3. Discuss the difference between the "Memorize" and "Reference Verses" found in the Start Zone.



GRADES 3-6

T&T HANDBOOKS

*Grace in Action,
Evidence of Grace,
Agents of Grace,
Discovery of Grace**



T&T lessons follow the All-Together method. Each child learns the same lesson each week. The lesson will coordinate with the Small Group and Large Group Leader Guides.

1. Open to the front of the handbook and find the Section Descriptions and their symbols.
2. Turn to section 1.4 and note the headings (Start Here, Explore, Memorize, Review). These headings are like an outline for Small Group time and are required for students to complete the section.
3. What components of each section are optional?

* Awana will have a suggested series for each year.



To learn more about **awards, record keeping, discipline techniques and the Essentials book**, please visit the T&T track in Awana Basics Online.



GRADES 3-6

SMALL GROUP LEADER GUIDE

The T&T Small Group Leader Guide provides leaders with ideas for Small Group Time.

1. What Small Group sample schedules work for your church?
2. You'll find a "Leader Tip" in each lesson. How will these help you relationally engage kids in the Bible?
3. Can you find the Explore Answer key?
4. Discuss some of the "Make It Stick" activities and how they can be used to help kids memorize their verses.
5. Where can you write down kids' prayer requests?



Verse Completion Standards

- * Recite "Memorize" and "Review" verses in one setting.
- * Allow two helps per section (a help is a few words or gesture).
- * Recite the reference with the verse.

LARGE GROUP LEADER GUIDE



The Large Group Guide for Leaders includes 32 group lessons. Each lesson reinforces what kids have learned in their handbook.

1. Find the two lessons that correspond to Start Zone. When will you do these lessons?
2. Look at the lesson that corresponds to section 1.4. Do you see components from the handbook?
3. If you're the teacher for Large Group Time, what parts do you find the most helpful?



**GRADES
6-8**

Discover how Trek helps middle school students solidify what they believe and **OWN THEIR FAITH.**

2 Hour Sample Schedule

- 6:00-6:40 PM – Interaction Time
- 6:40-7:20 PM – Large Group Time
- 7:20-8:00 PM – Small Group Time



TREK CHECK ENTRANCE BOOKLET

The Trek Check introductory brochure is a multi-function tool that helps you get to know your students, walk them through the Gospel and helps them share its message with their friends.

1. Can you find the components of God's Big Story (Creation, Fall, Redemption and Restoration) in the Trek Check booklet?
2. How can students use Trek Check with their friends?



**GRADES
6-8**

TREK STUDENT BIBLE STUDIES

His Story, His Love, His People



Each Trek Student Bible Study contains 32 weeks of devotions that address your students' questions, introducing them to the truth of who they are in Christ.

1. Each weekly devotion in the Trek Student Bible Study has an introductory activity. Discuss how these activities relate to your students.
2. Day 2 of each study includes the memory verse. What are some suggestions for helping students memorize the verse?
3. What do students need to do in order to complete Days 3-6?
4. Can you find Bible reading plans in the back of the book?

Verse Completion Standards

- * Recite all verses in a section in one sitting.
- * Allow two helps per section (a help is a few words or a gesture).
- * Recite the reference with the verse.



**GRADES
6-8**

TREK LEADER GUIDE



Each Trek Leader Guide contains everything needed to plan an effective large group lesson and facilitate life-changing small group discussion with your students.

1. Interaction Time suggestions include games or service projects. Which options do you think will work best to get your students interacting with one another?
2. How can the presentation slides on page 4 make your Large Group teaching more engaging for your students?
3. How will you determine when to move the discussion from one question to the next?

To learn more about student expectations, the Essentials book, record keeping and **potential scholarships**, please visit the Trek track in Awana Basics Online.



TREK DISCUSSION GUIDE



Each Trek Discussion Guide contains helpful information to facilitate fruitful Small Group discussion.

1. Find the components of the Trek Discussion Guide that match the Leader Guide and Student Bible Study.
2. Which leaders will need a Discussion Guide and which will need a Leader Guide?

JOURNEY™

GRADES 9-12

Discover how Journey inspires high school students to become

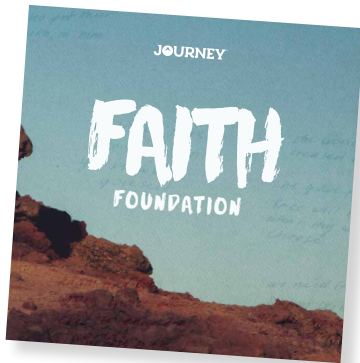
LIFELONG DISCIPLES OF JESUS.

2 Hour Sample Schedule

- 6:00-6:40 PM – Interaction Time
- 6:40-7:20 PM – Large Group Time
- 7:20-8:00 PM – Small Group Time

FAITH FOUNDATION ENTRANCE BOOKLET

The Journey Faith Foundation introductory booklet is a multi-function tool that helps you get to know your students, walk them through the Gospel and help them share its message with their friends.



1. Can you find the components of God's Big Story (Creation, Fall, Redemption and Restoration) in the Faith Foundation Entrance Booklet?
2. How can students use Faith Foundation with their friends?

JOURNEY™

GRADES 9-12

JOURNEY STUDENT BIBLE STUDIES

Disciples, Advocates, Witnesses, Identity



Each Journey Student Bible Study contains 32 weeks of devotions designed to help students understand each week's topic in depth.

1. Each weekly devotion contains an introductory experience for students to complete. Discuss how the introductory experiences relate to your students.
2. Day 2 of each study includes the memory verse. What are some tools you use to help students memorize the verse? What do students need to do in order to complete Days 3-6?
3. Can you find the Bible Reading Plans at the back of the book?

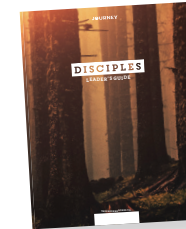
Verse Completion Standards

- * Recite all verses in a section in one sitting.
- * Allow two helps per section (a help is a few words or a gesture).
- * Recite the reference with the verse.

JOURNEY™

GRADES 9-12

JOURNEY LEADER GUIDE



Each Journey Leader Guide contains everything needed to plan an effective Large Group lesson and facilitate life-changing Small Group discussions with your students.

1. Interaction Time suggestions include games or service projects. Which options do you think will work best to get your students interacting with one another?
2. How will the Leader Prep and Transition videos included with each lesson make your teaching more effective and engaging?
3. How will you determine when to move discussion from one question to the next?

To learn more about student expectations, the Essentials book, record keeping and **potential scholarships**, please visit the Journey track in Awana Basics Online.



GAME DIRECTOR

Discover how Game Time can **GET YOUR KIDS EXCITED ABOUT CLUB** and keep them coming back to Awana through fun games & activities.

TIPS FOR WEEKLY PREPARATION

- Make a list of the games to be played and list the equipment needed for each game.*
- Always have a couple backup games ready if you have extra time to fill or decide a particular game isn't working.
- Arrive early to get set up before club starts.

* We recommend preparing for at least five games per night, depending on the length of your club's Game Time.

FUN & EXCITEMENT!

Here are some tips to keep the fun going throughout the club year:

- Build anticipation
- Sustain a fast pace
- Be flexible
- Maintain positive control

TYPES OF GAMES

Variety ensures all kids can use their skills. Athletic kids will favor running or high-intensity games. Less-athletic kids may prefer problem-solving or games of chance.

When planning games each week, make sure to include a variety of game types, offering all kids an equal opportunity to succeed. For example, you may plan to play a running game or two, then add a thinking game at the end.

GAME DIRECTOR

THE OFFICIAL SPARKS GAME BOOK

The Official Sparks Game Book details nearly 100 different game ideas to use with your Sparkies during Activity Time.



1. Using page 4, explain how games are organized in the index.
2. Find the game "Airplanes" and read through the instructions. Using the Awana Game Square on the back cover of the book, show where to set up Scoring and Circle pins and where to line up players..
3. Notice the Intensity levels on page 4. How can they help you plan a Sparks Game Time, considering Sparkies may tire easily?

THE OFFICIAL T&T GAME BOOK



The Official T&T Game Book is packed with over 150 games and activities to make T&T Activity Time fun and exciting.

1. Find a game your 3rd-6th graders would enjoy. Discuss how you could play the game differently.
2. How will you decide which team wins each game?
3. How is the index helpful in planning a Game Time that is full of variety?

For more about discipline techniques, sportsmanship and other game tips, please visit Awana Basics Online.



GAME DIRECTOR

TIME TO PLAY

The Awana Preschool Game Book

The Awana Preschool Game Book is great for both Puggles and Cubbies Play Time. You can also find activity and game ideas in the Puggles and Cubbies weekly lesson plans.



1. How are games organized in the index of Time to Play Game Book? Why might this differ from how the game books for Sparks and T&T are organized?
2. Why should you coordinate with the Cubbies and Puggles Director before planning a Game Time for preschoolers?

TREK & JOURNEY RESOURCES

Each lesson in the Trek and Journey Leader Guides provides at least one game or activity to use with students during Interaction Time.

THE OFFICIAL AWANA YOUTH MINISTRIES GAME BOOK

The Awana Youth Ministries Game Book includes nearly 100 games and activities designed to engage students through fun interaction and build a sense of belonging that leads to lasting friendships within your club. This resource is available as a digital download for purchase in the Awana Online Shop.

